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K. G. G. G.  
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(Attorney Docket No. 6727/1E304-US1)

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re Application of: GABAI et al

Serial No. : 09/602,892

(Divisional of USSN 09/081,255)

Filed : 23 June 2000

For : INTERACTIVE TOY

Group Art Unit:

Examiner:



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Hon. Commissioner of Patents and Trademarks  
Washington, D.C. 20231

Sir:

### PRELIMINARY AMENDMENT

In order to place this application in better condition for allowance,  
kindly amend the application as follows:

In the specification:

Page 120, last but one line, kindly delete "queues" and substitute --  
cues--.

In the claims:

Kindly cancel claims 1 - 21, 25 - 48 without prejudice.

Kindly add the following new claims:

--58. Interactive toy apparatus comprising:

a toy having a fanciful physical appearance;

a speaker mounted on the toy;

a user input receiver;

a script information storage unit storing information relating to at least one script; and

a content controller operative in response to current user inputs received via said user input receiver and to information stored in said storage unit for providing audio content to said user via said speaker,

and wherein said content controller is operative to perform interactive branching.

59. Apparatus according to claim 58 and wherein said interactive branching employs at least one branching point which is at least partially responsive to a speech recognition output.

60. A system of interactive toys comprising:

at least one toys, each individual toy having a fanciful physical appearance, a speaker mounted on the individual toy and a user input receiver operative to receive input from a user characterizing that user's interaction with said individual toy; and

a content controller operative to log information, received from said user input receivers, characterizing past interactions between each user and toy, and to utilize said information relating to past interactions, to subsequently control at least one of the toys.

61. A system according to claim 60 wherein said content controller subsequently controls the selection and output of content from the speaker of at least one of the toys.

62. A system according to claim 60 wherein the content controller identifies the user interacting with an individual toy.

63. A method for operating interactive toys, the method comprising:  
mounting a speaker on a toy having a fanciful physical appearance;  
storing information relating to at least one script in a script  
information storage unit;  
in response to current user inputs received by a user input receiver  
and to information stored in said user information storage unit, providing audio  
content to the user via said speaker, including performing interactive branching.
64. An interactive toy method comprising:  
providing at least one toys, each individual toy having a fanciful  
physical appearance, a speaker mounted on the individual toy and a user input  
receiver operative to receive input from a user characterizing that user's  
interaction with said individual toy; and  
logging information, received from said user input receivers,  
characterizing past interactions between each user and toy, and utilizing said  
information relating to past interactions, to subsequently control at least one of  
the toys.--

#### REMARKS

This amendment presents new claims 58 - 64.

Claim 59 is the same as claim 60 in the parent case except for  
dependency.

Claims 60 and 61 are supported by pages 24 - 26 and Figs. 84,  
86, 87 and 90.

Claim 62 is supported by the first sentence of the paragraph  
bridging pages 24 and 25.

Claim 63 is a method claim corresponding to system claim 58.

Claim 64 is a method claim corresponding to system claim 60.